

102030" 86422660

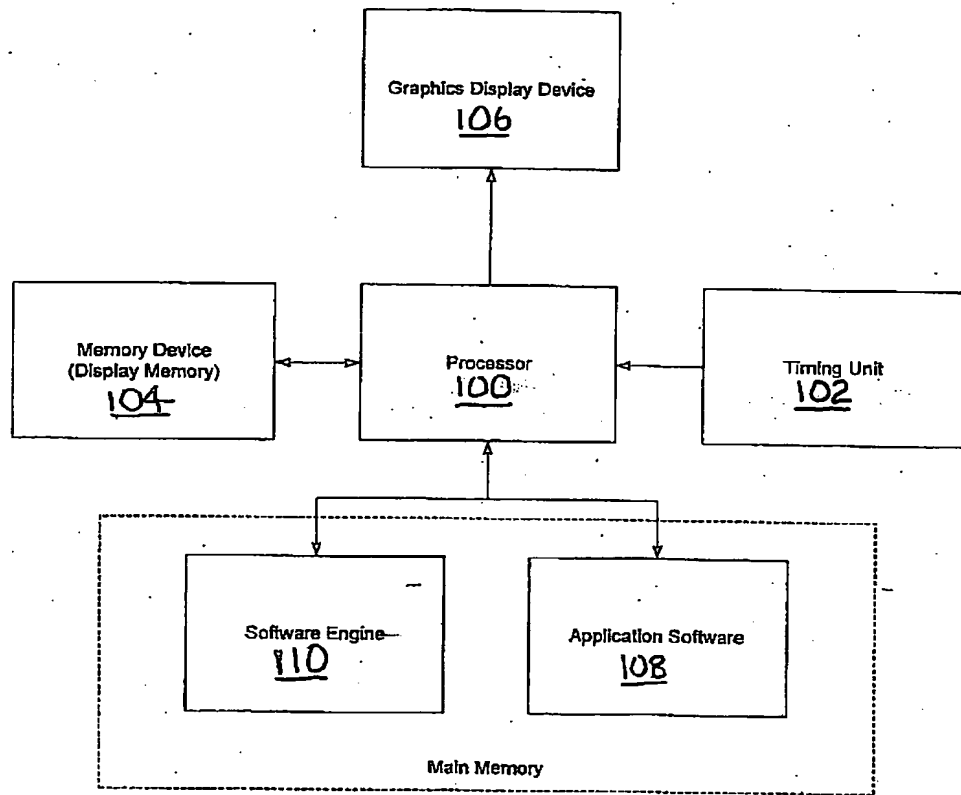


Fig. 1

102080" 86422660

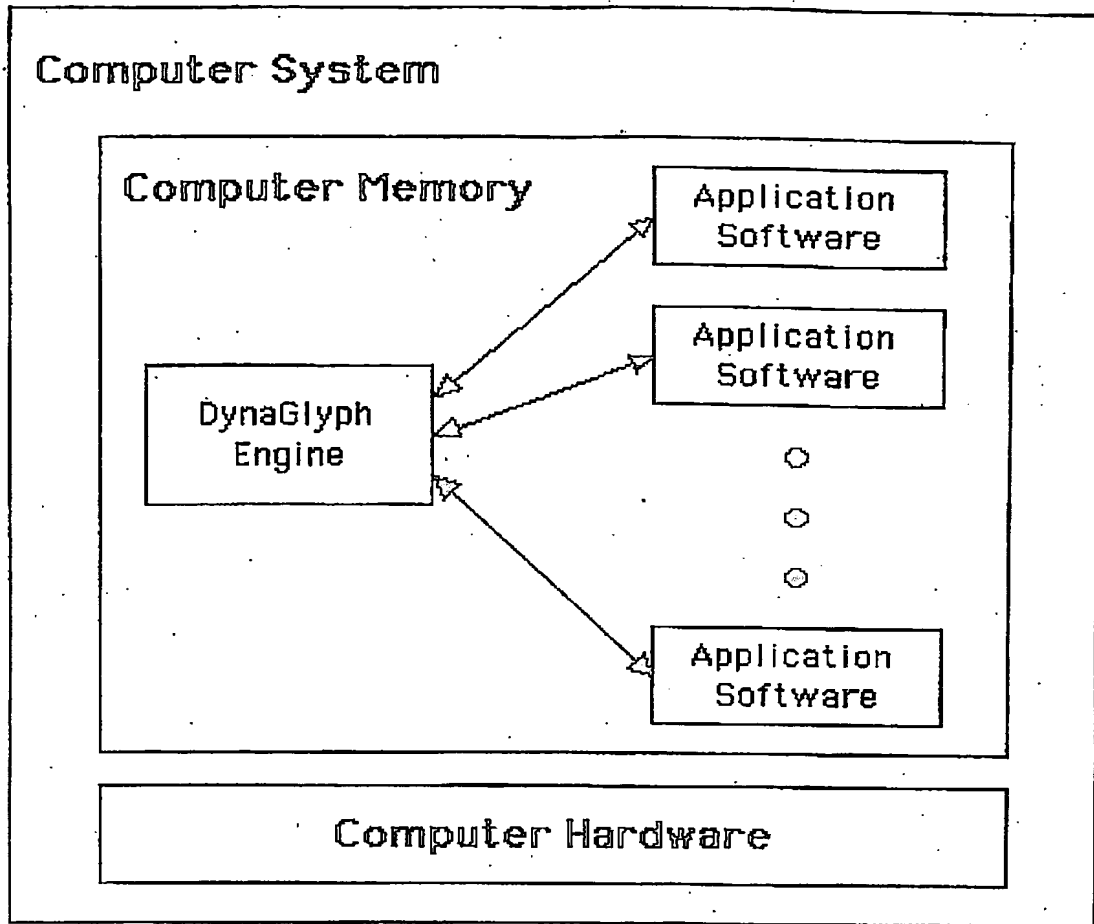


Fig. 2

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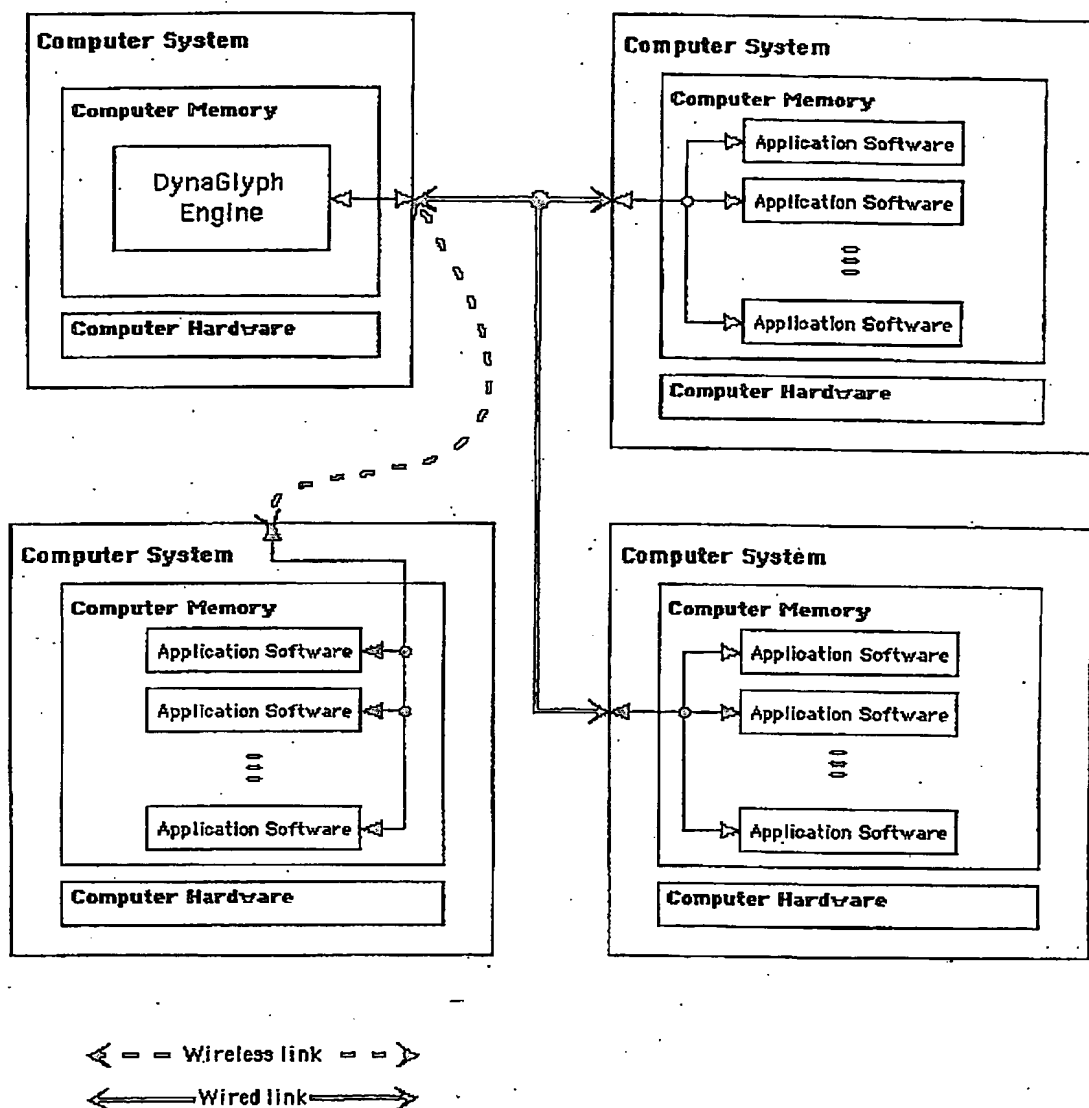


Fig. 3

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" 86422660

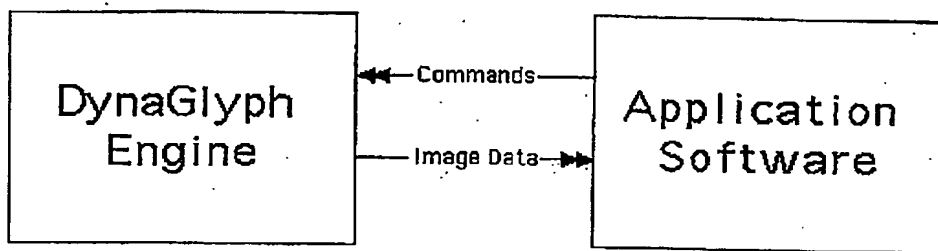


Fig. 4

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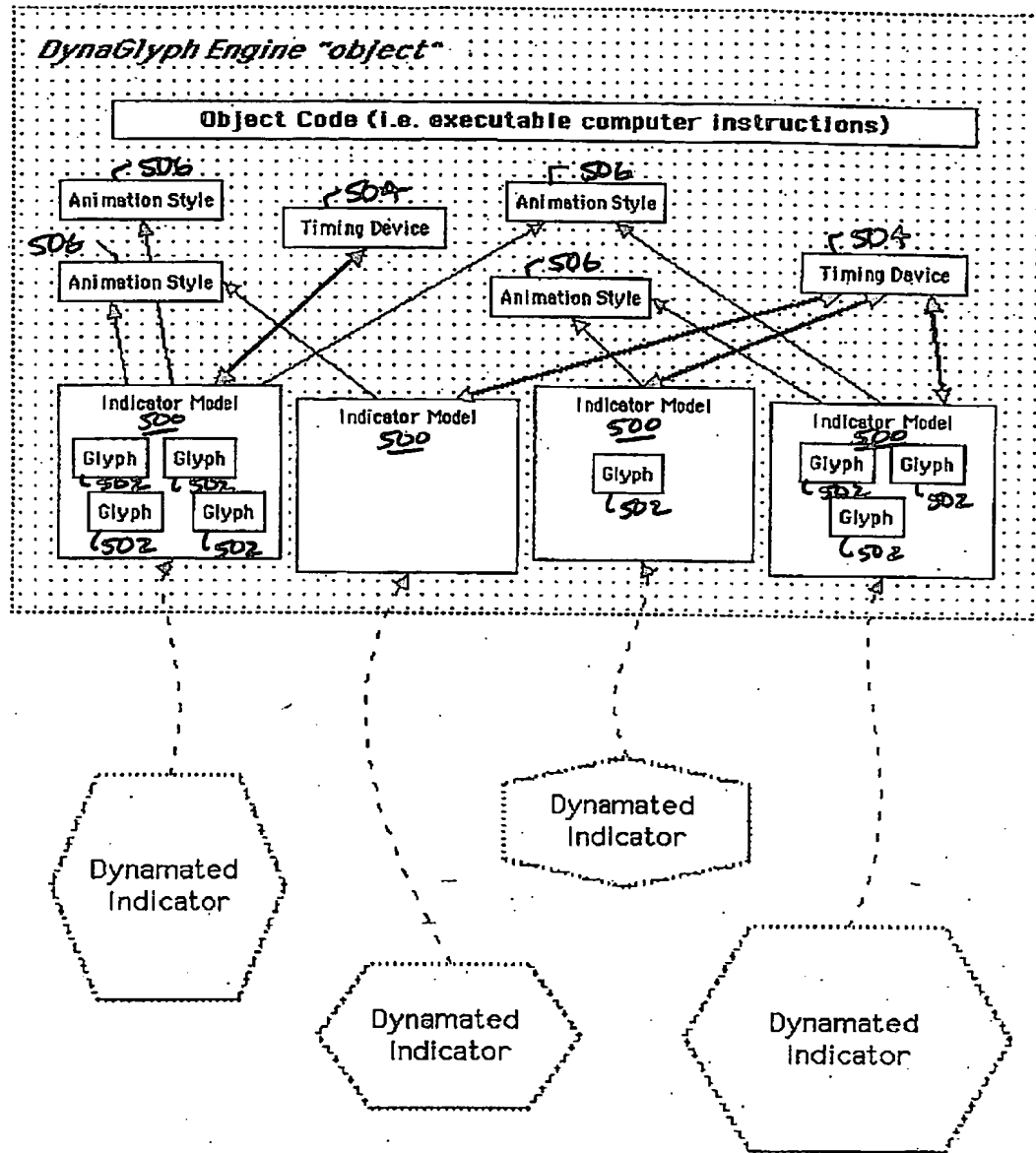


Fig. 5

Dog Cat Bat Rat Elk Pig Man no animal

Set of Unique Static Image Representations 600

(blank)

| | | | | | | | |
|----------------------|----------------------|----------------------|----------------------|----------------------|----------------------|----------------------|------------------------|
| means for Dog->Dog | means for Cat->Dog | means for Bat->Dog | means for Rat->Dog | means for Elk->Dog | means for Pig->Dog | means for Man->Dog | means for Blank->Dog |
| means for Dog->Cat | means for Cat->Cat | means for Bat->Cat | means for Rat->Cat | means for Elk->Cat | means for Pig->Cat | means for Man->Cat | means for Blank->Cat |
| means for Dog->Bat | means for Cat->Bat | means for Bat->Bat | means for Rat->Bat | means for Elk->Bat | means for Pig->Bat | means for Man->Bat | means for Blank->Bat |
| means for Dog->Rat | means for Cat->Rat | means for Bat->Rat | means for Rat->Rat | means for Elk->Rat | means for Pig->Rat | means for Man->Rat | means for Blank->Rat |
| means for Dog->Elk | means for Cat->Elk | means for Bat->Elk | means for Rat->Elk | means for Elk->Elk | means for Pig->Elk | means for Man->Elk | means for Blank->Elk |
| means for Dog->Pig | means for Cat->Pig | means for Bat->Pig | means for Rat->Pig | means for Elk->Pig | means for Pig->Pig | means for Man->Pig | means for Blank->Pig |
| means for Dog->Man | means for Cat->Man | means for Bat->Man | means for Rat->Man | means for Elk->Man | means for Pig->Man | means for Man->Man | means for Blank->Man |
| means for Dog->Blank | means for Cat->Blank | means for Bat->Blank | means for Rat->Blank | means for Elk->Blank | means for Pig->Blank | means for Man->Blank | means for Blank->Blank |

Fig. 6

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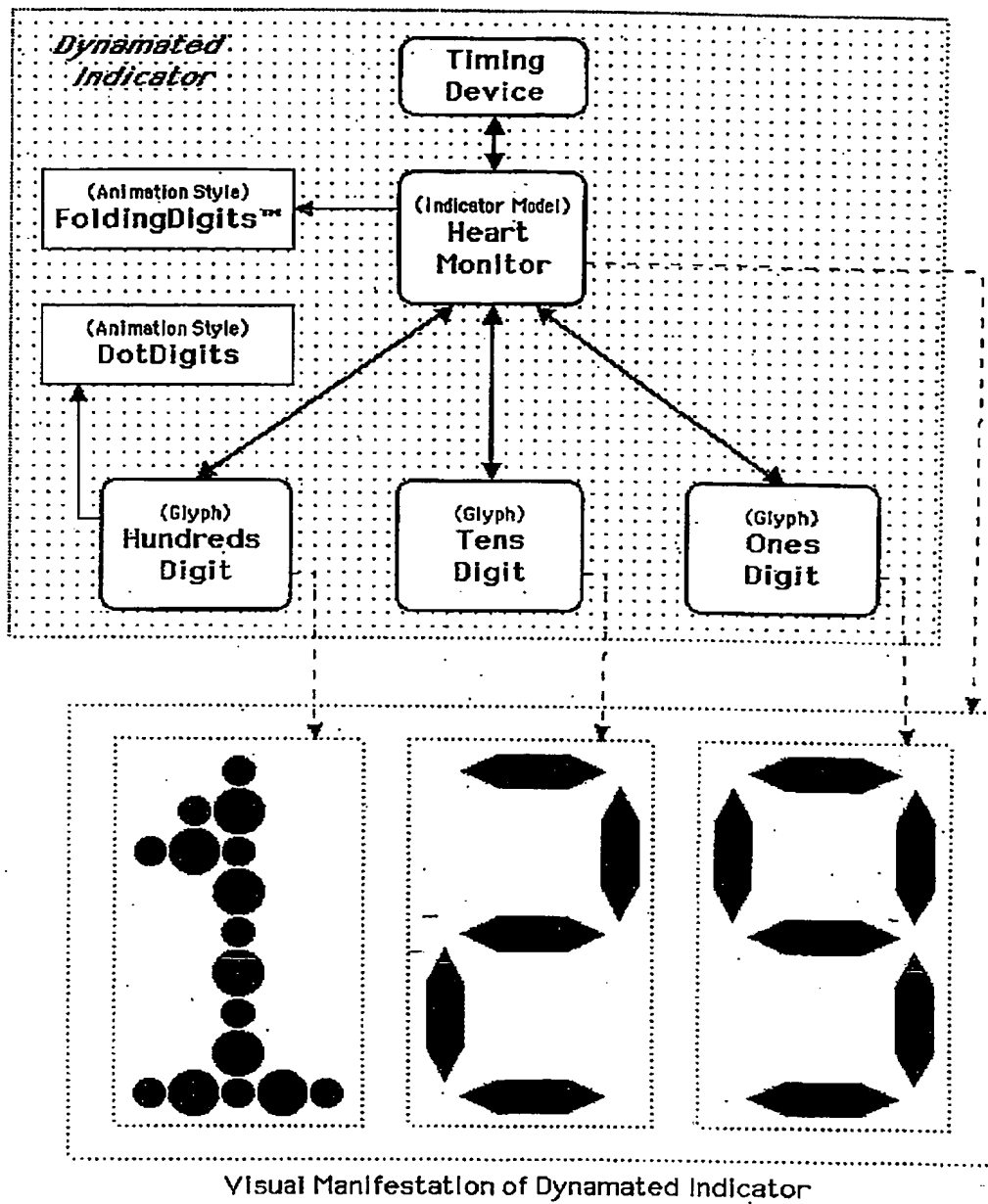


Fig. 7

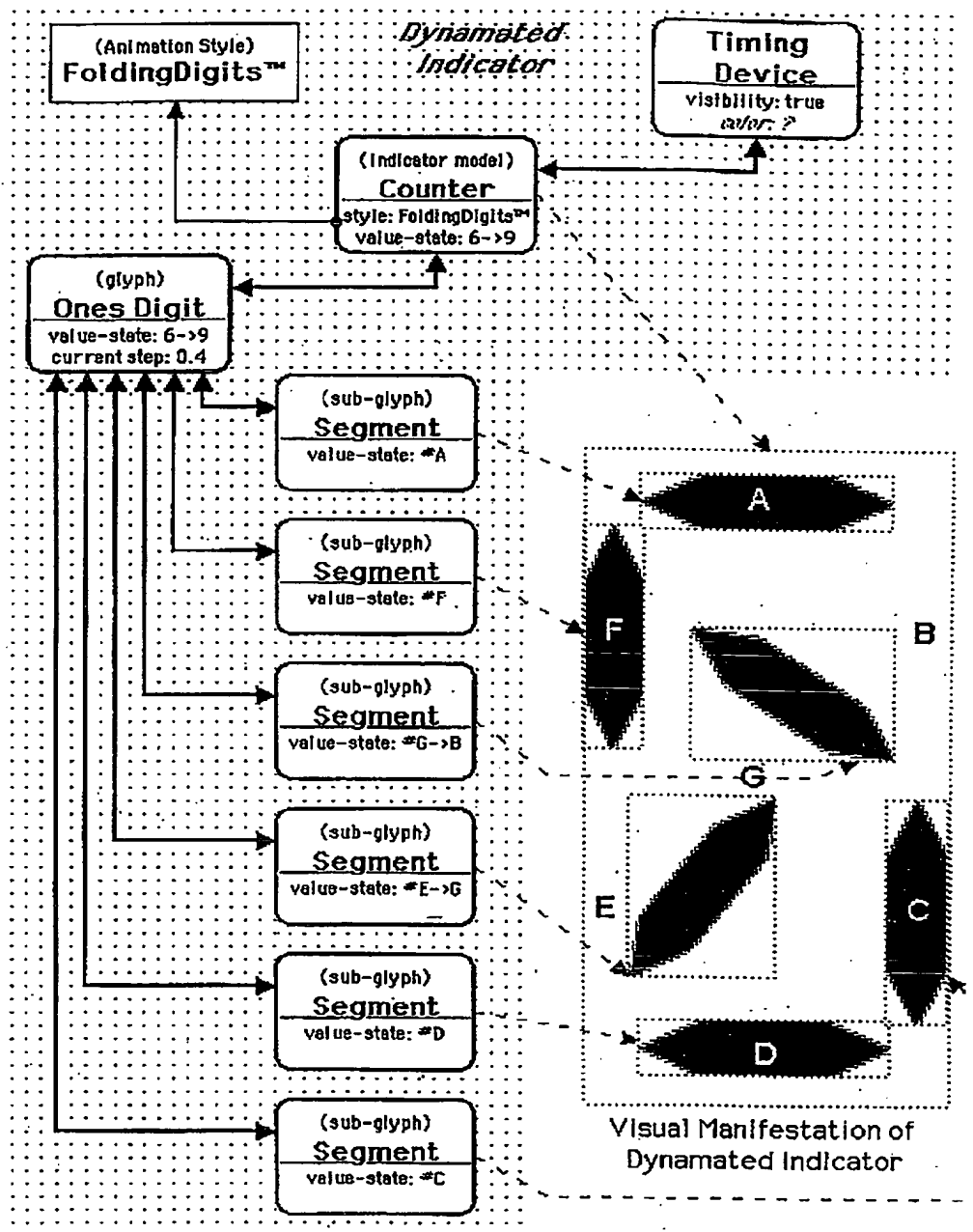


Fig. 8

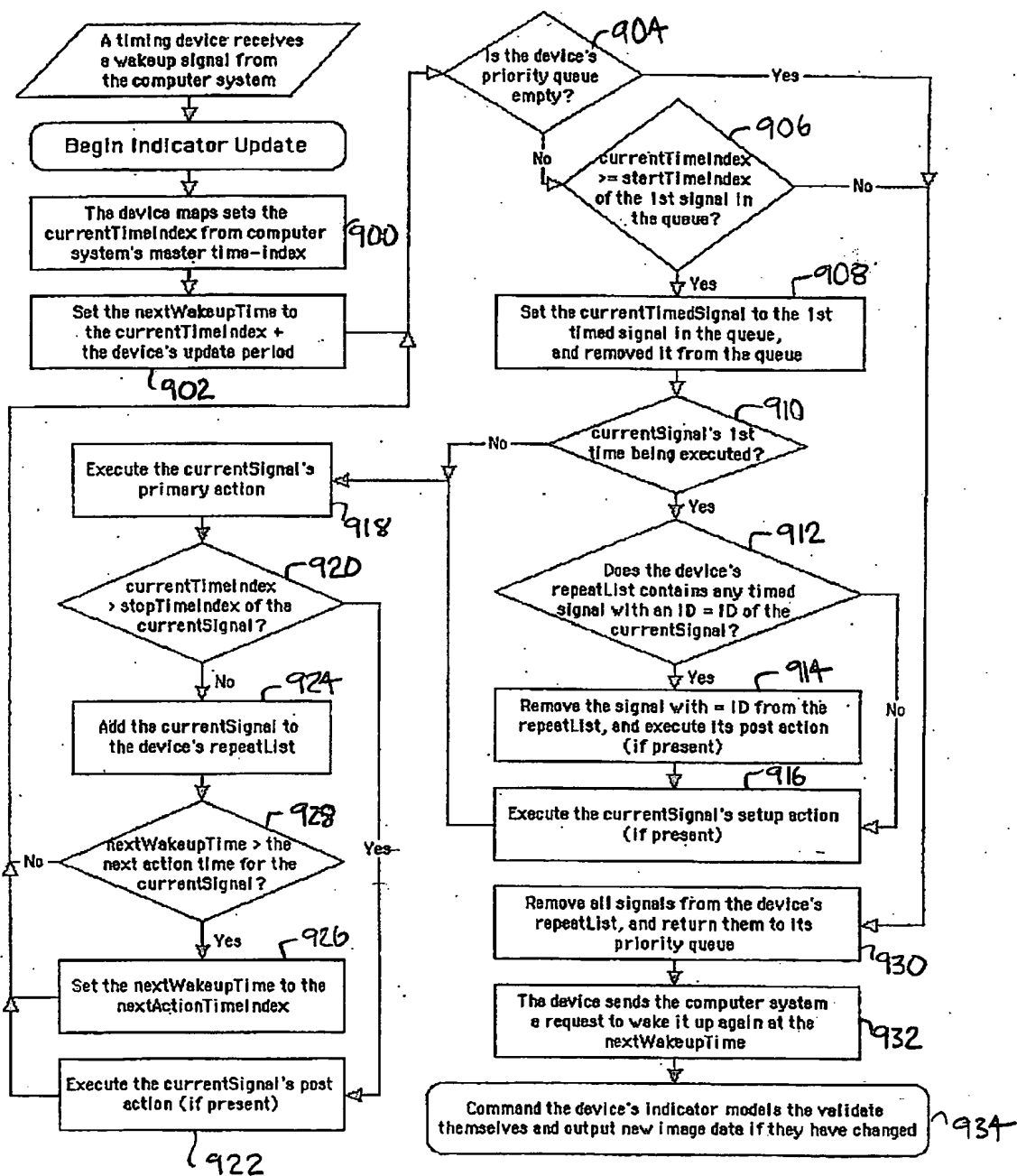
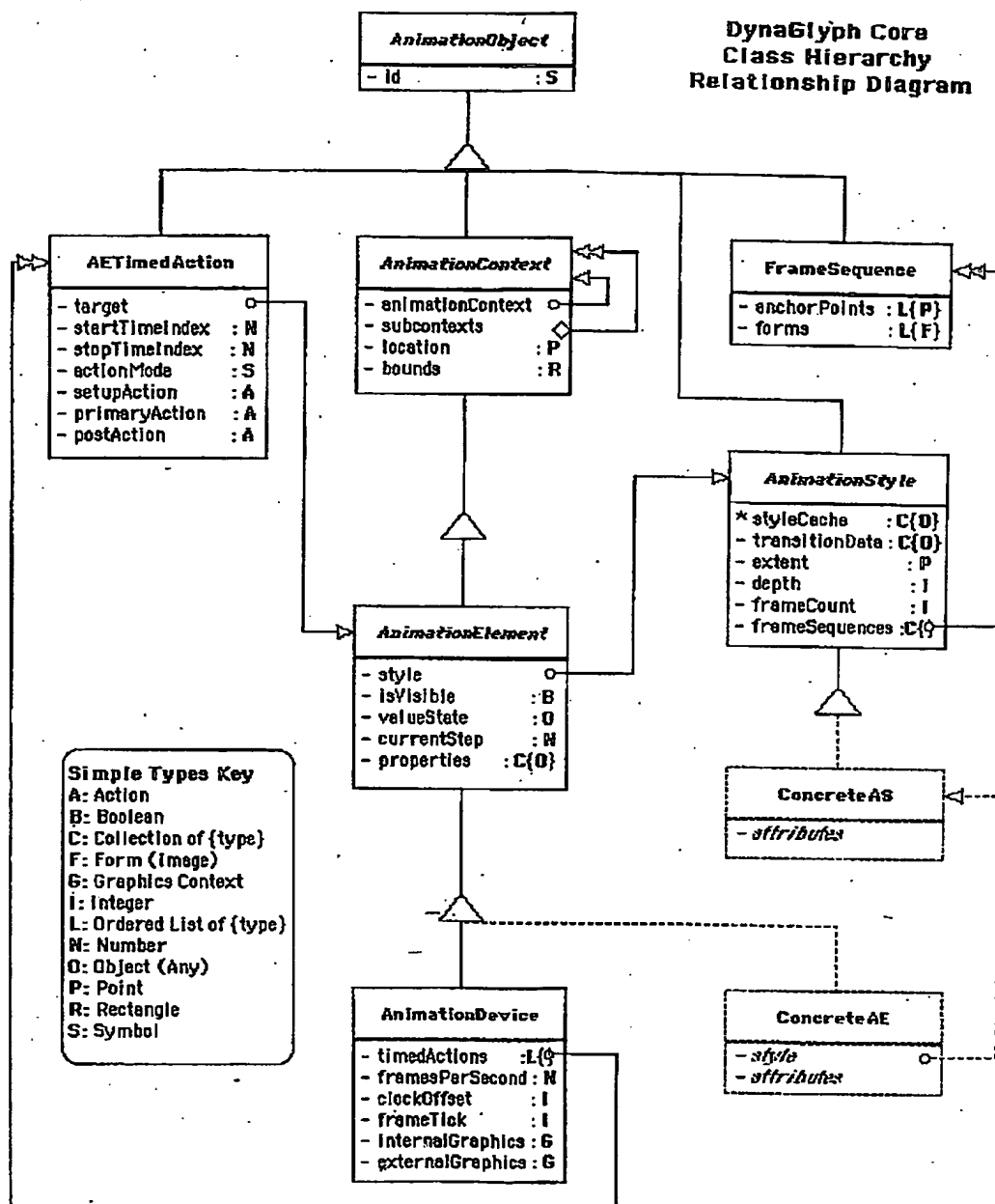


Fig. 9

DynaGlyph Core Class Hierarchy Relationship Diagram



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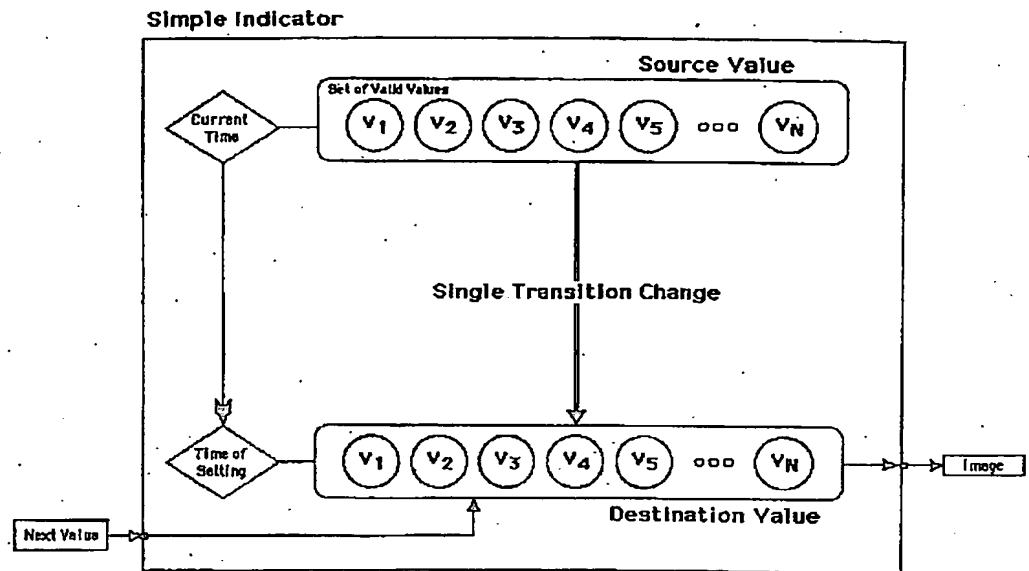


Fig. 11.

102080" 86422660

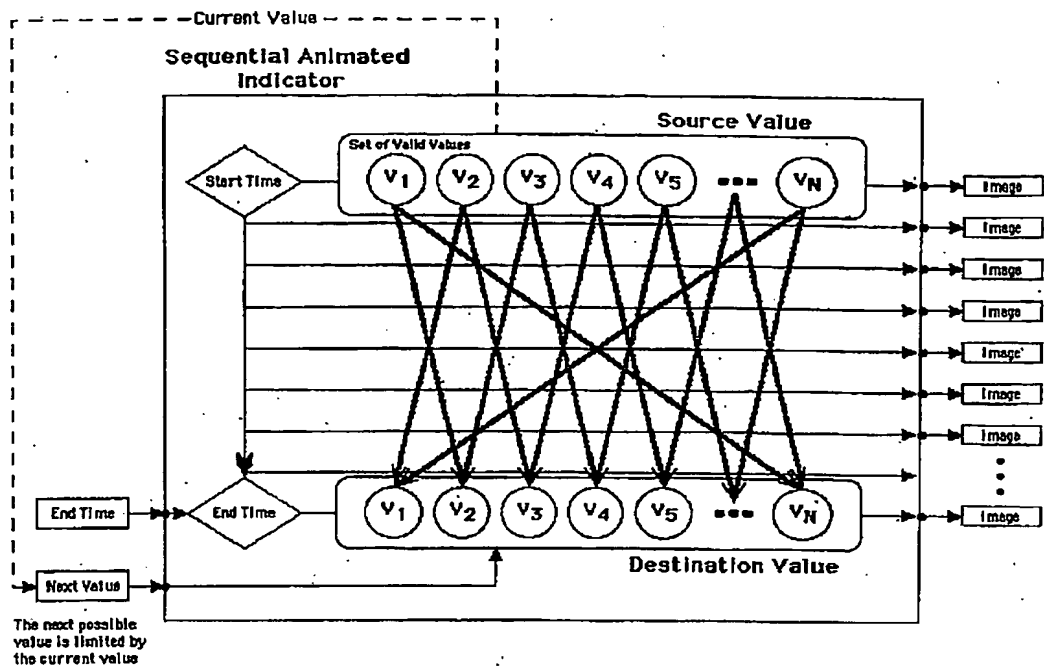


Fig. 12

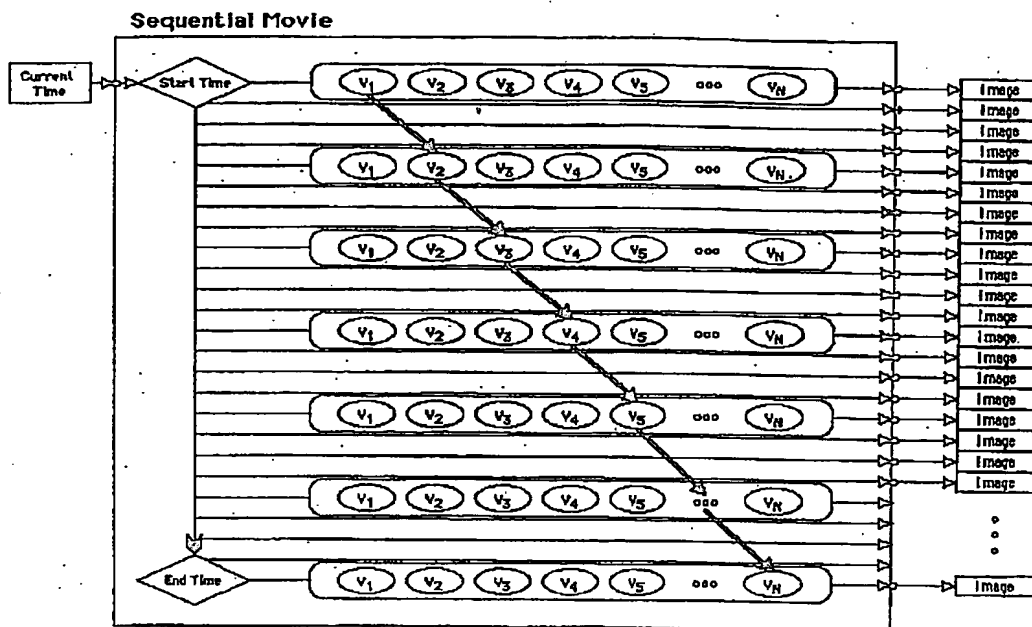


Fig. 13

The diagram illustrates an Animated Elevator Indicator system. It features two main horizontal rows of circular nodes, each containing a number and a letter: 1 G, 2 L, 3 2, 4 3, 5 4, 6 EX, and 7 S. The top row is labeled 'Source Value' and the bottom row is labeled 'Destination Value'. A 'Set of Valid Values' box is positioned above the top row. Arrows connect the nodes between the two rows, indicating possible transitions. On the right side, there are seven 'Image' boxes, each corresponding to a node in the top row. On the left side, there are three input boxes: 'End Time', 'Next Floor', and 'Arrival Time'. The 'Arrival Time' box is connected to the 'Set of Valid Values' box. The 'Next Floor' box is connected to the 'Destination Value' row. The 'End Time' box is connected to the 'Arrival Time' box. A dashed line separates the 'Current Value' from the rest of the system. A note at the bottom states: 'The next possible value is limited by the current value'.

Fig. 14

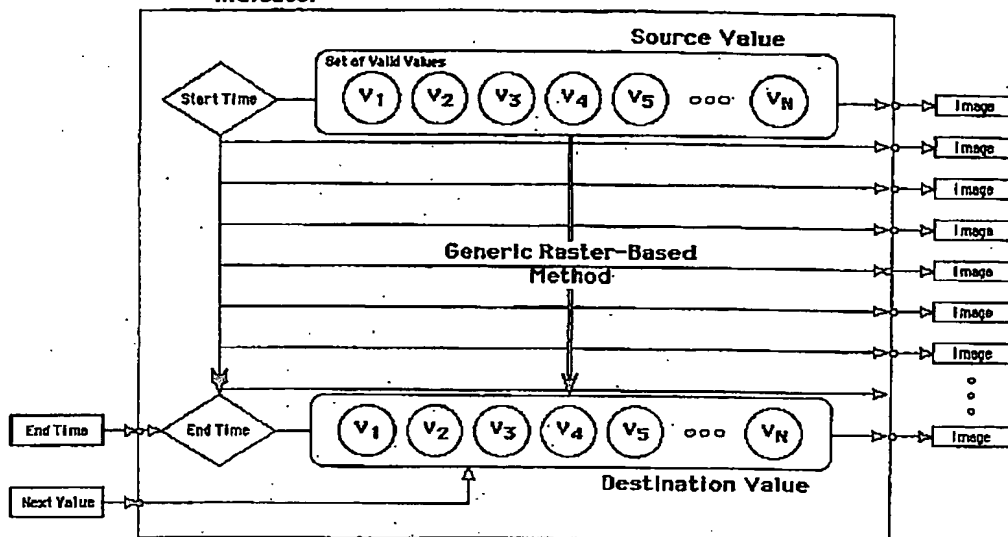


Fig. 15

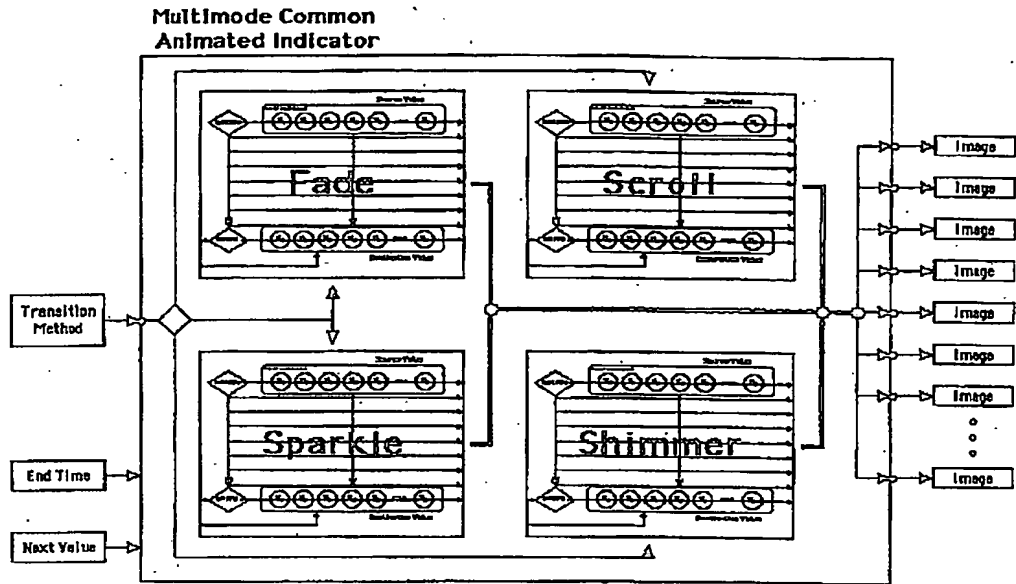


Fig. 16

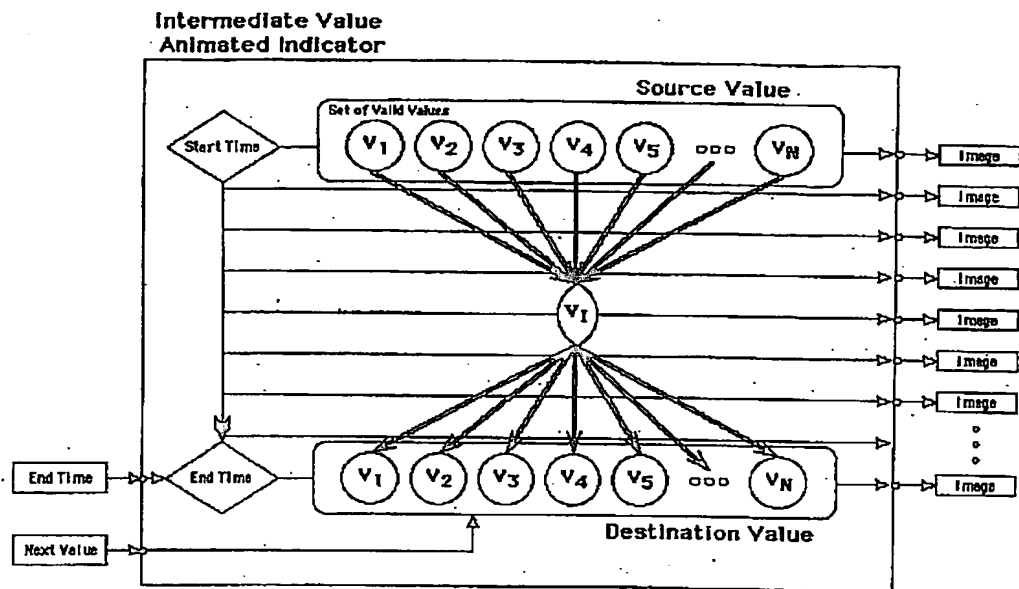


Fig. 17

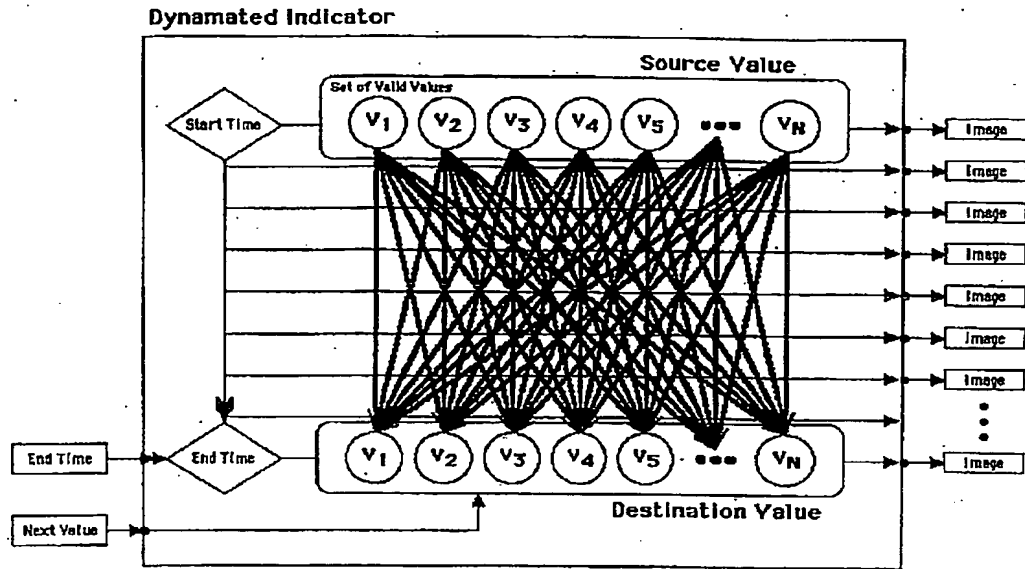


Fig. 18

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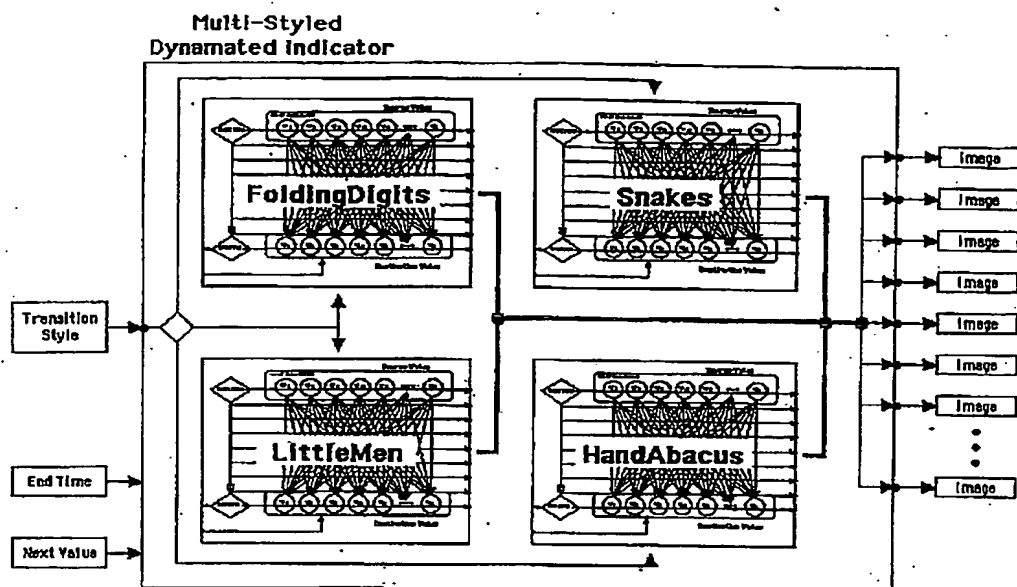


Fig. 19

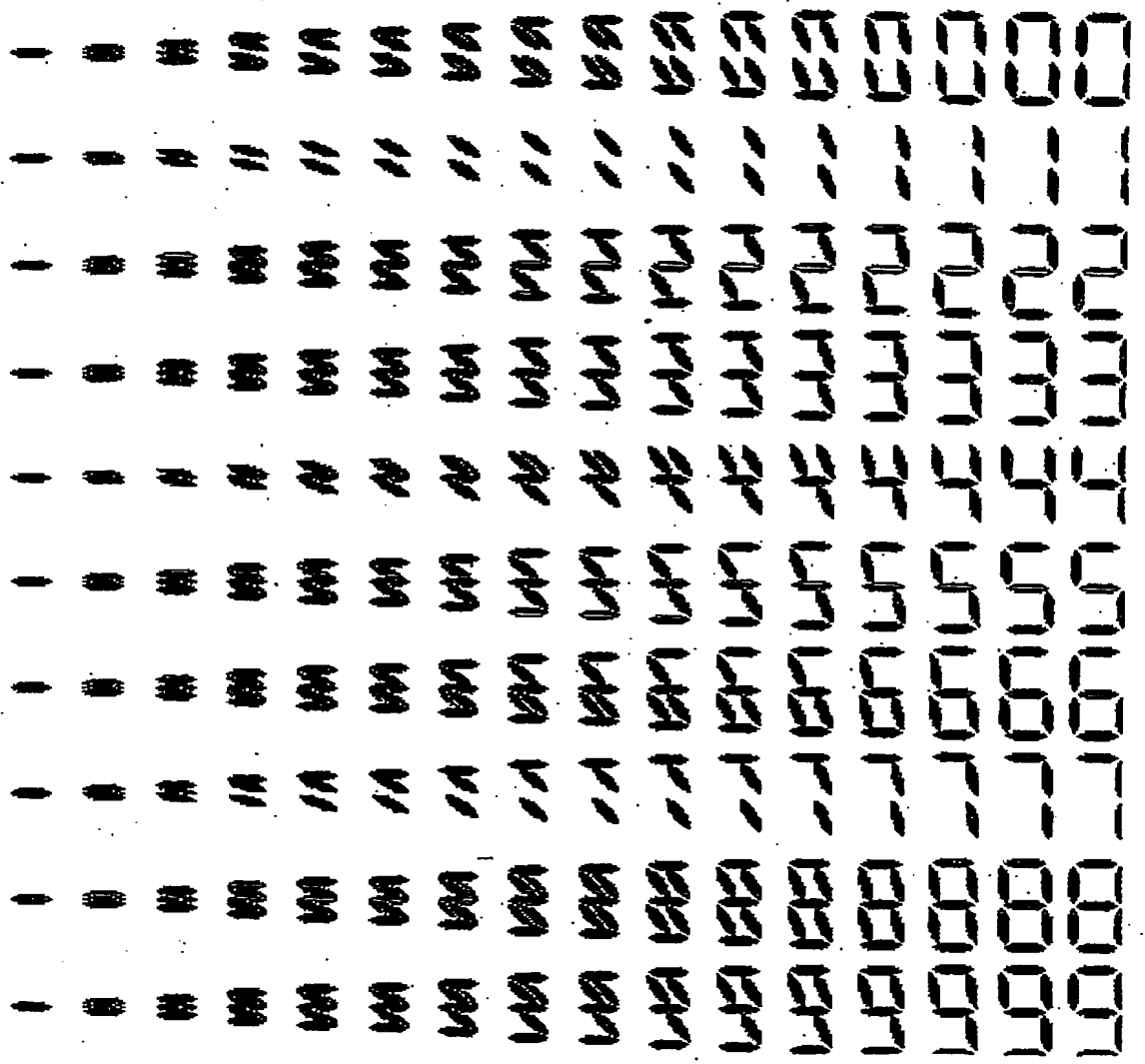


Fig. 20

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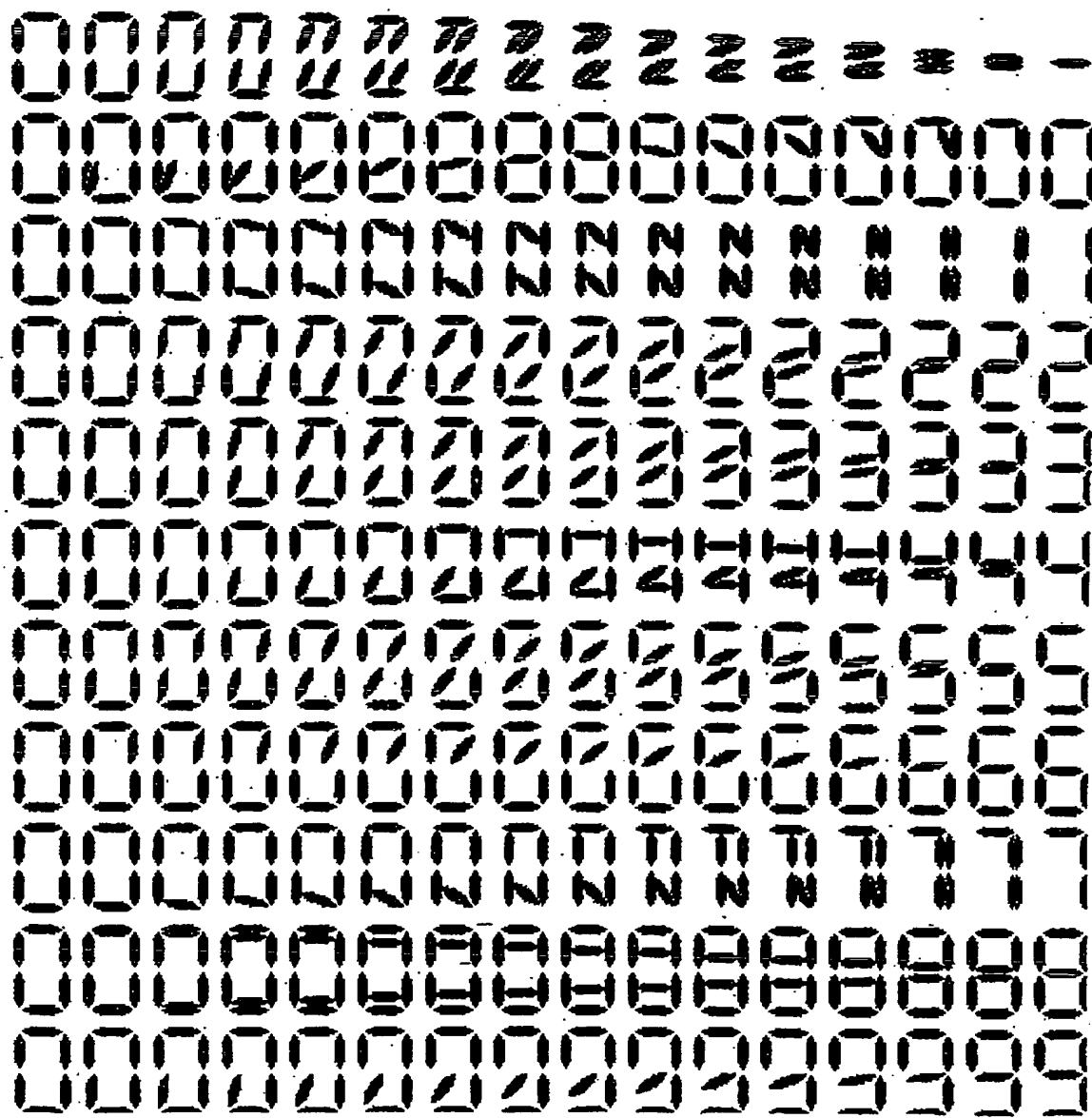


Fig. 21

Fig. 22

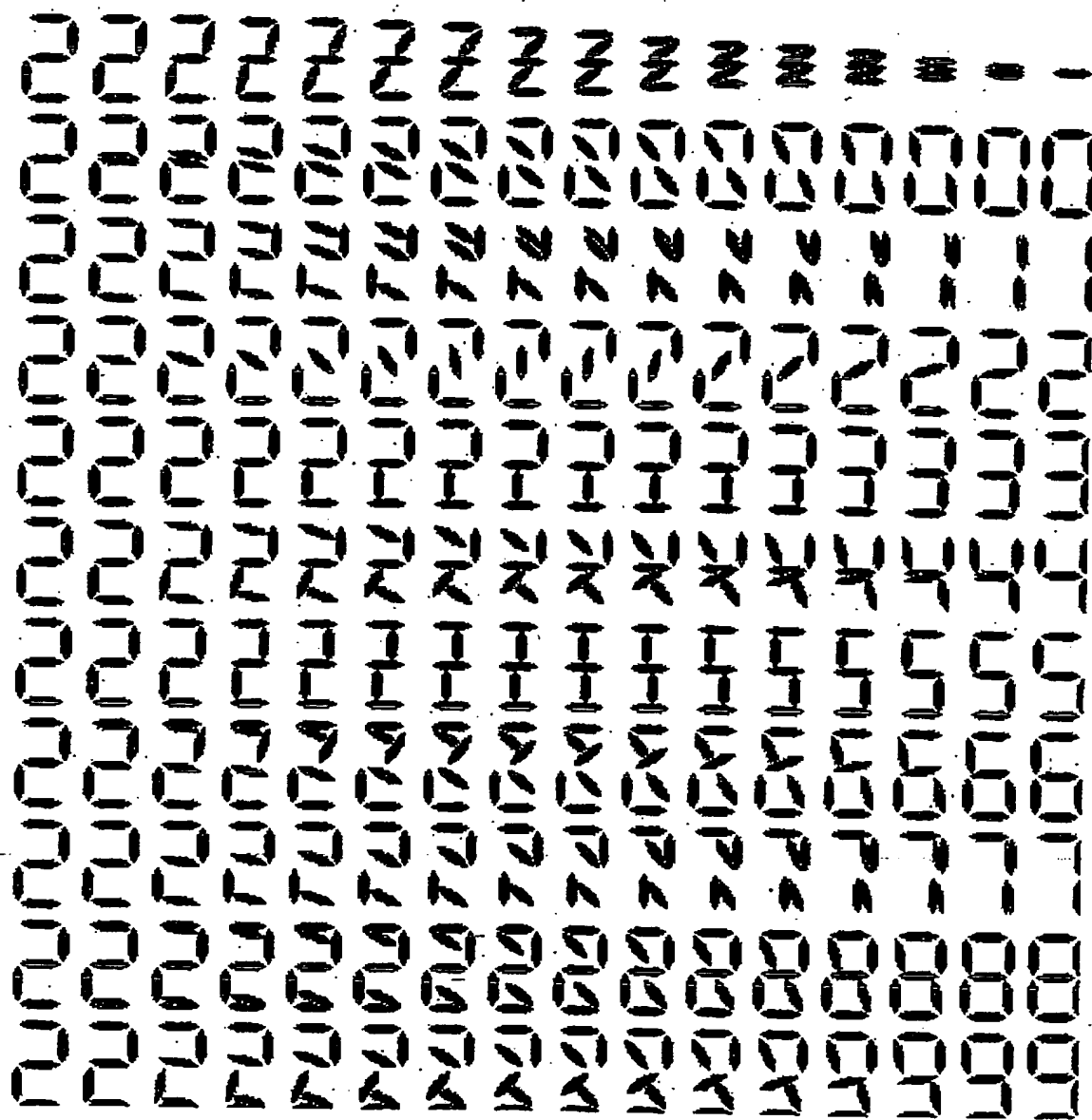


Fig. 23

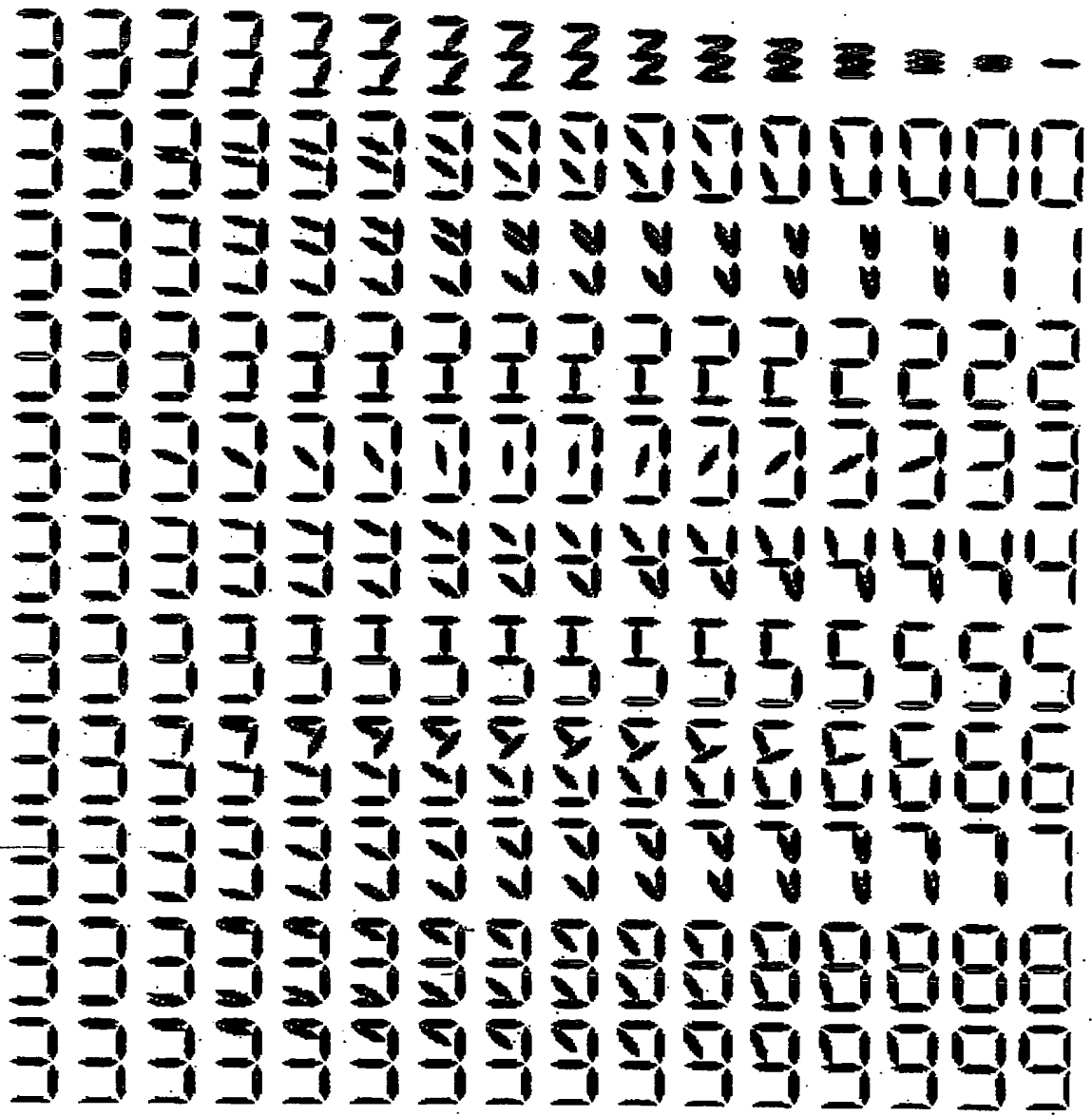


Fig. 24

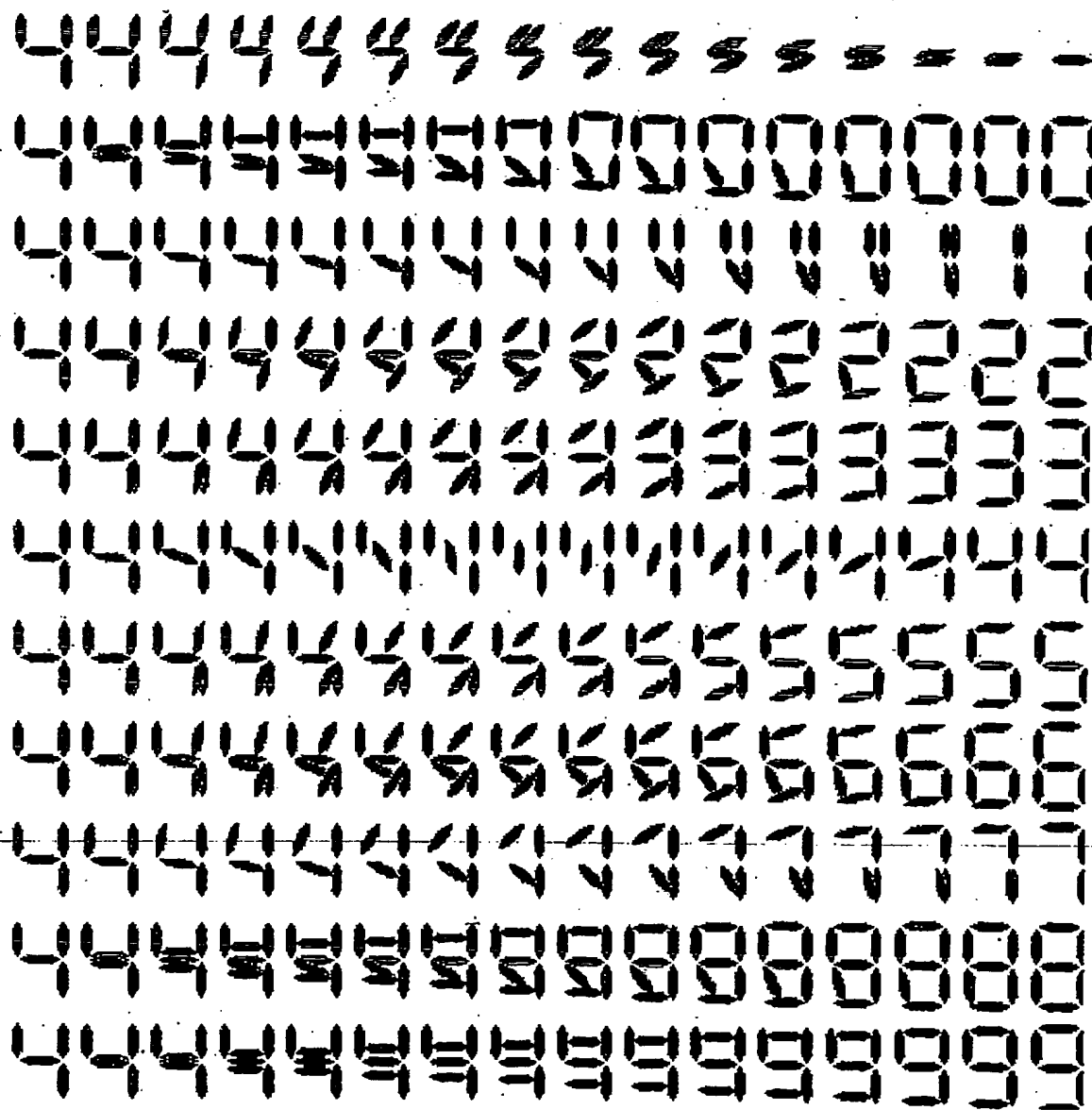


Fig. 25

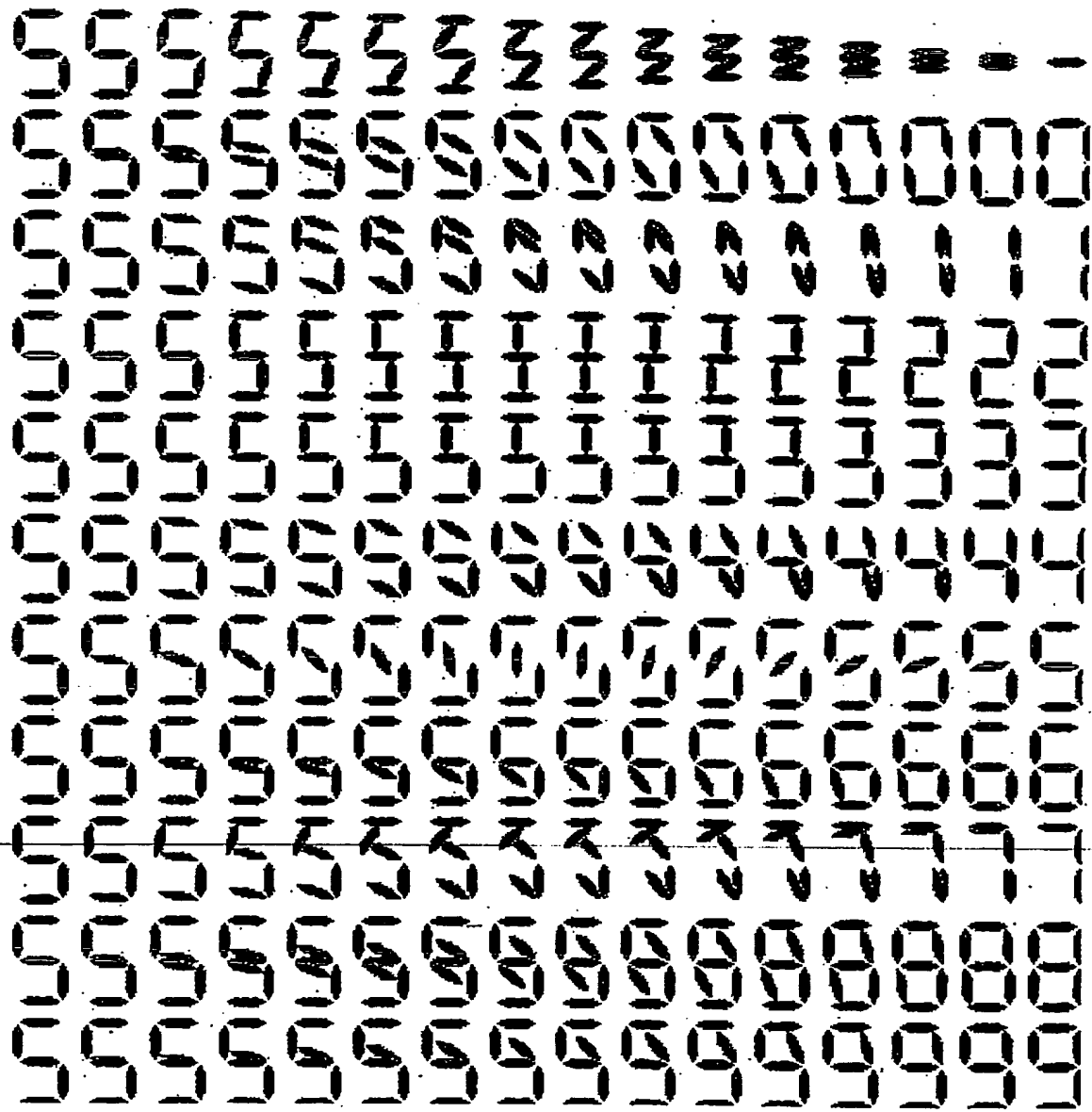


Fig. 26

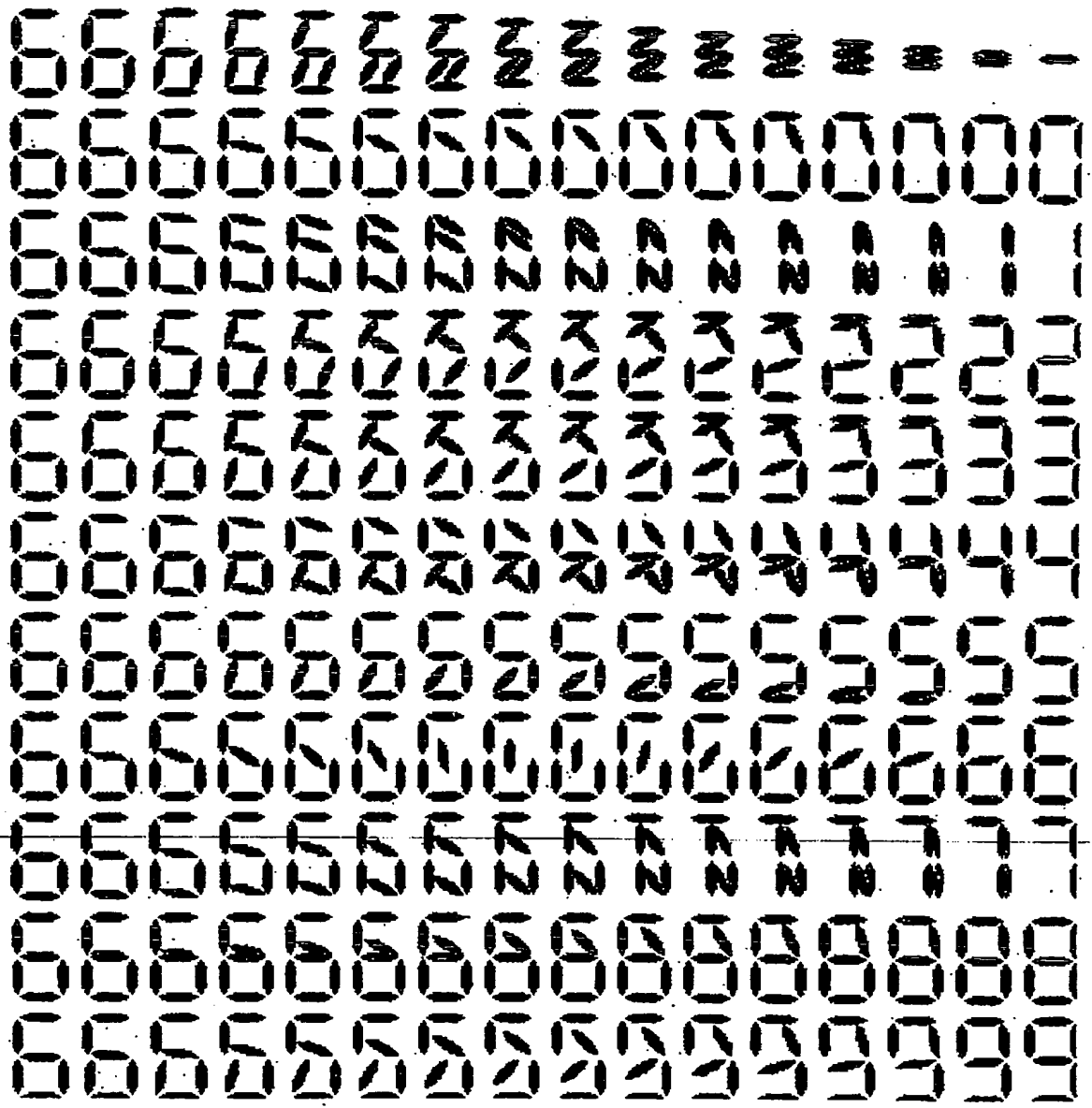


Fig. 27

09922498-080201

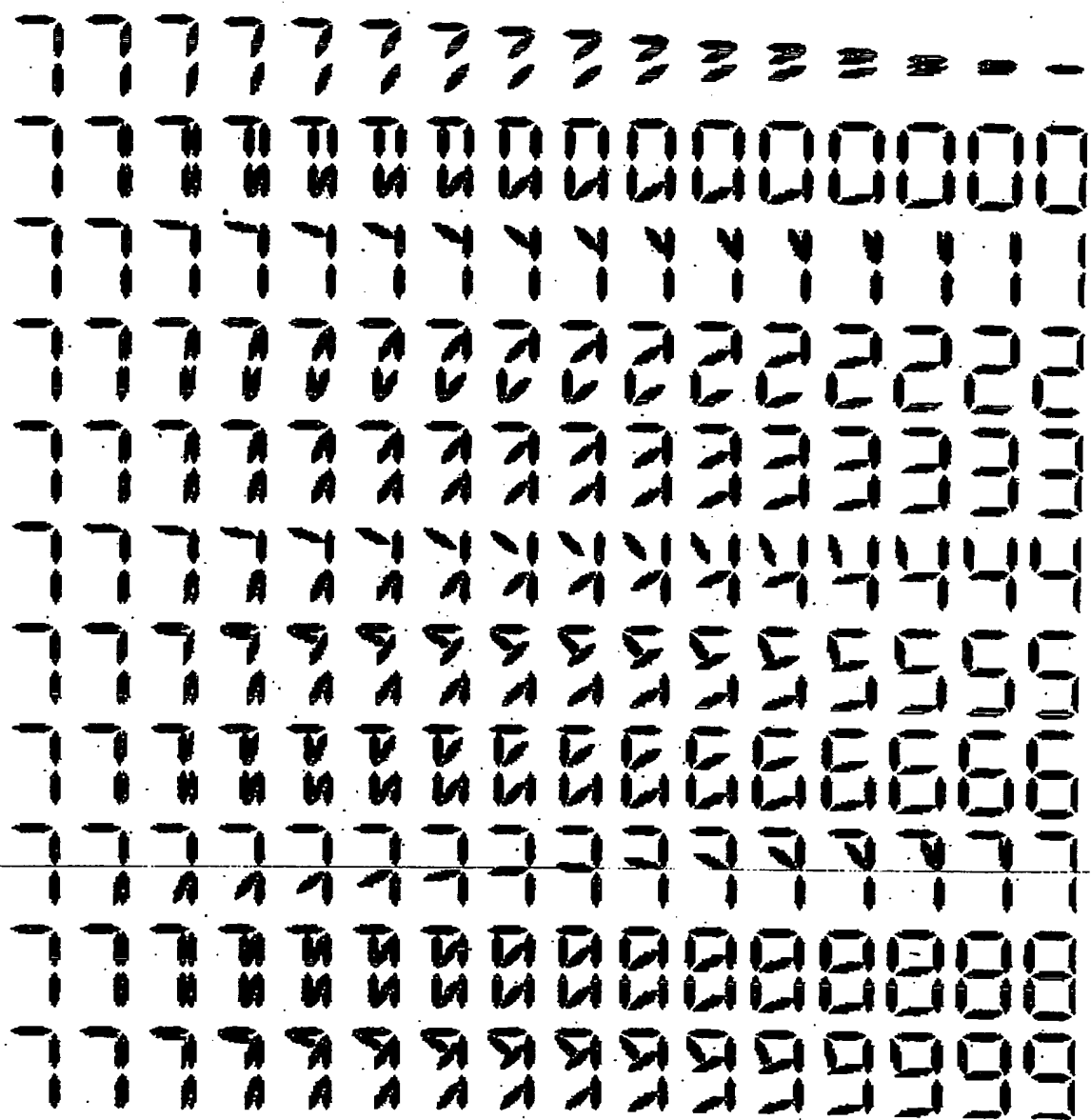


Fig. 28

0922498-080201

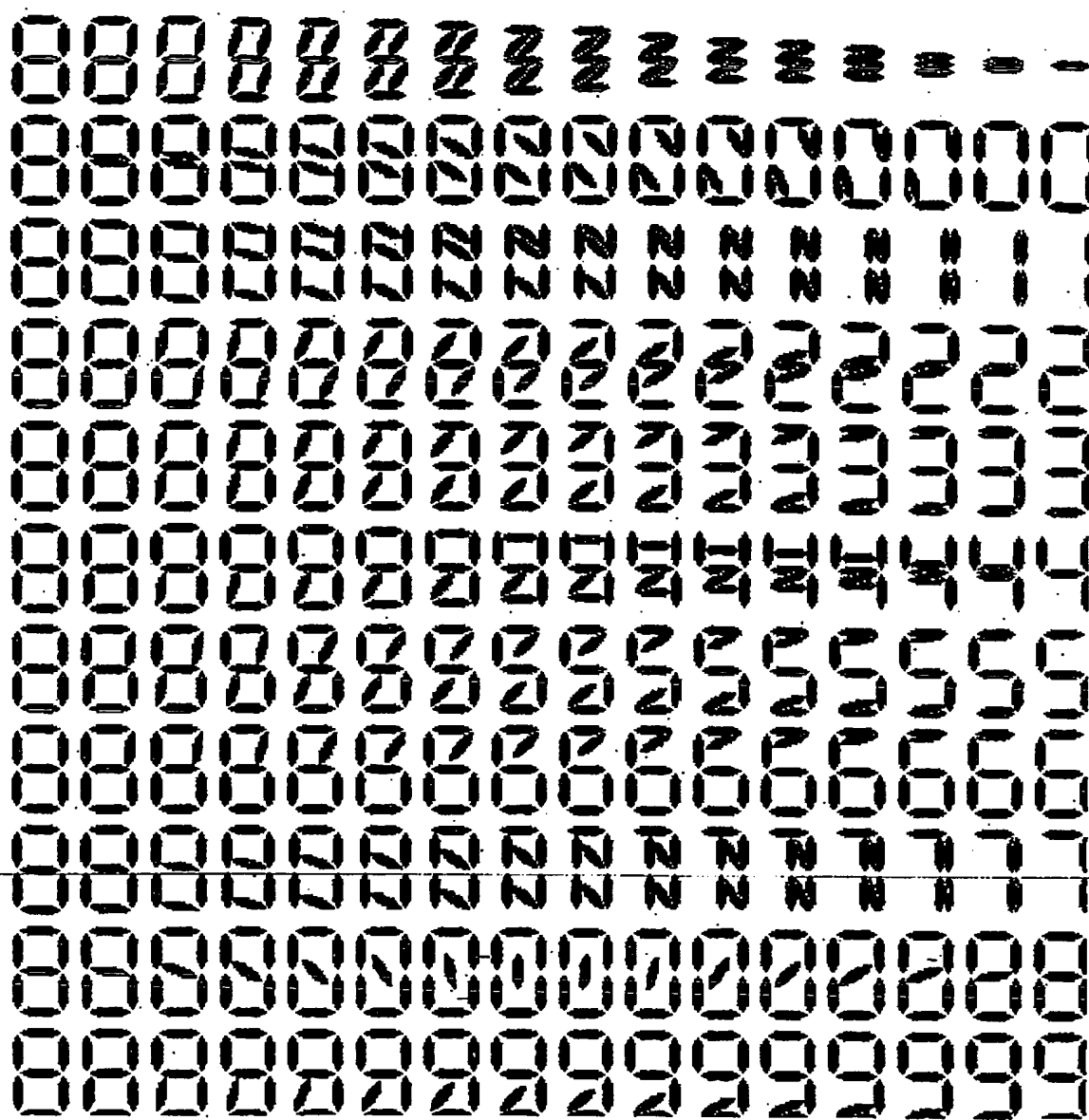


Fig. 29

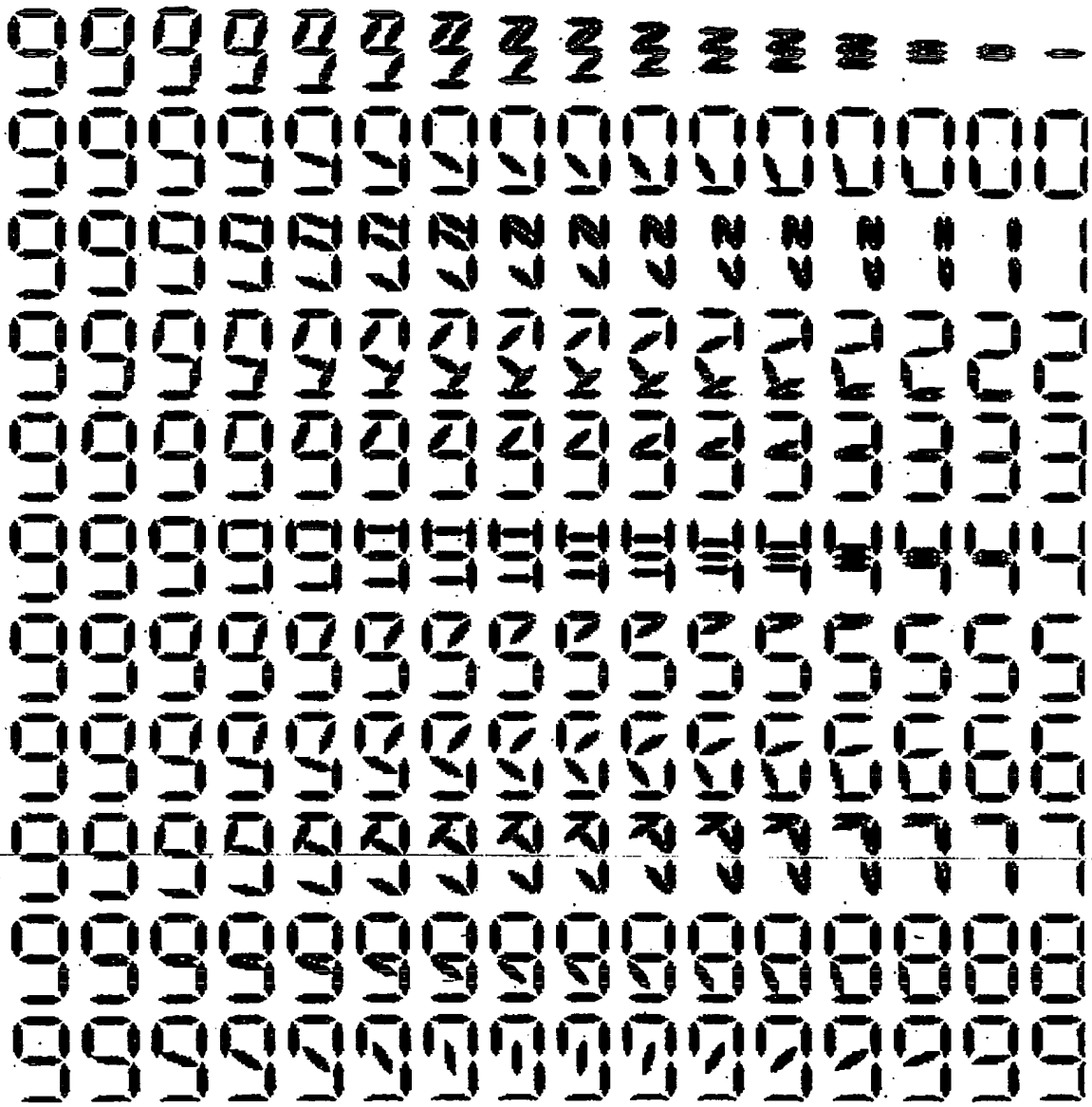


Fig. 30